

Section A (inside) • Section B (inside) • Section C (inside) • Section D (inside)

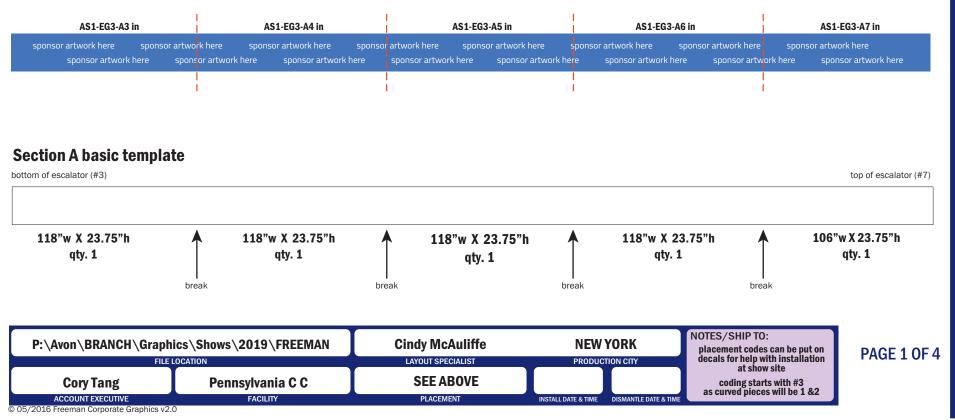
(straight panels of escalators only, does not include curved pieces at top & bottom; note panels start with A#3)

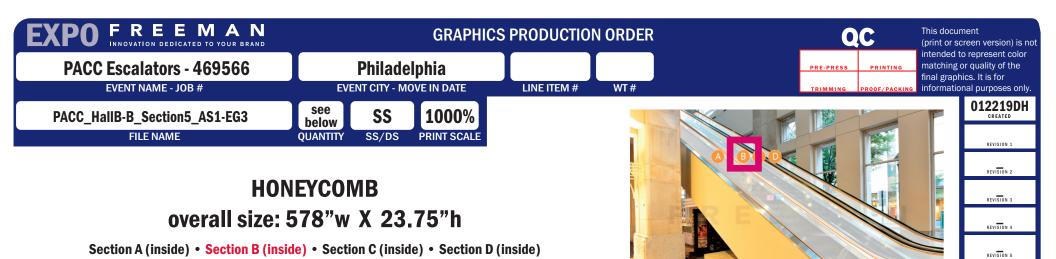
location: LEVEL 1 Arch Street Lobby, Section 5 – AS1-EG3

REVISION 5

REVISION 6

## Section A sample, facing inside (with info, codes, etc.)





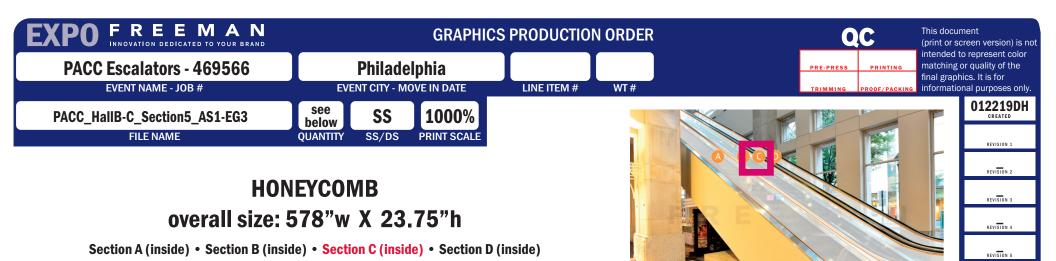
(straight panels of escalators only, does not include curved pieces at top & bottom; note panels start with A#3)

location: LEVEL 1 Arch Street Lobby, Section 5 – AS1-EG3

REVISION 6

## Section B sample, facing inside (with info, codes, etc.)

AS1-EG3-B7 in		AS1-EG3-B6 in		AS1-EG3-B5 in		AS1-EG3-B4 in		AS1-EG3-B3 in	
sponsor artwork here spo sponsor artwork here	nsor artwork here sponsor artwo	sponsor artwork here rk here sponsor artwork	sponsor artwork here sponsor			rtwork here spon sponsor artwork here	sor artwork here sponsor artwork	sponsor artw here spoi	ork here nsor artwork here
	l		l				l		
Section B basic tem	olate								
p of escalator (#7)	JILLO							k	oottom of escalator (#3)
118"w X 23.75"h	•	118"w X 23.75"h	•	118"w X 23.75"h	•	118"w X 23.7	5"h	106"	w X 23.75"h
qty. 1		qty. 1		qty. 1		qty. 1		qty. 1	
	break		break		break		break		
									I
P:\Avon\BRANCH\Graphics\Shows\2019\FREEMAN			<b>A</b>	Cindy McAuliffe			NOTES/SHIP TO: placement codes can be put on decals for help with installation		PAGE 2 OF 4
Cory Tang	FILE LOCATION Cory Tang Pennsylvania C C		1	SEE ABOVE		at si coding si		ow site rts with #3	
							as curved pieces w		

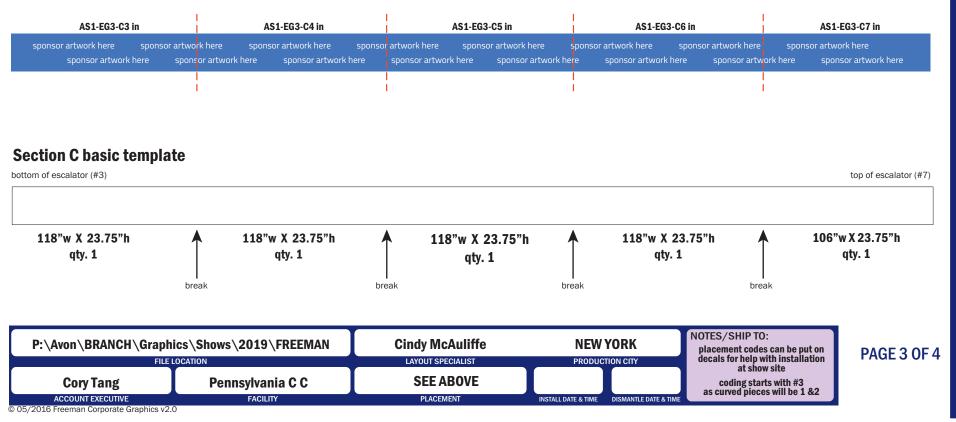


(straight panels of escalators only, does not include curved pieces at top & bottom; note panels start with A#3)

location: LEVEL 1 Arch Street Lobby, Section 5 – AS1-EG3

REVISION 6

## Section C sample, facing inside (with info, codes, etc.)





(straight panels of escalators only, does not include curved pieces at top & bottom; note panels start with A#3)

location: LEVEL 1 Arch Street Lobby, Section 5 – AS1-EG3

REVISION 6

## Section D sample, facing inside (with info, codes, etc.)

